

Development Activity

Building Permits Issued					
Reference Number	Issued Date	PID	Address	Appeal Deadline *	Description
2022-11-0385	28-Nov-22	504381-23	23 Loggie Dr	8-Dec-22	Semi-Detached Unit
2022-11-0388	2-Dec-22	811851	130 Heron Av	12-Dec-22	Fence
2022-11-0389	1-Dec-22	310730	287 Winter St	11-Dec-22	Change of Use (men's shelter)
2022-12-0393	2-Dec-22	310102	279 First St	12-Dec-22	Demolition - Commercial building

*** Per Section 24 of the Provincial Building Codes Act:
Request for review of decision or order**
(1) A person who is aggrieved by a decision of a building official under section 10 or an order issued by a building official under section 14 or subsection 16(2) may request a review of the decision or order by the Chief Building Official by submitting a request for review in the form approved by the Minister to the Chief Building Official within 10 days after receipt of the decision

Development Permits (Official Plan/Zoning Amendments, Subdivisions, Site Plan, Variances, and Other)					
Reference Number	Decision Date	PID	Address	Appeal Deadline	Description
SD-2021-11-0051	1-Dec-22	836353	775 Water St	22-Dec-22	Major Subdivision - Final Approval
2022-11-0368	9-Nov-22	638734	18 Watson Av	30-Nov-22	Site Plan approval (mini-home)
2022-11-0369	9-Nov-22	307850	246 Central St	30-Nov-22	Site Plan approval (deck)
2022-11-0371	9-Nov-22	304683	395 Notre Dame St	30-Nov-22	Site Plan approval (attached garage)
2022-11-0372	9-Nov-22	318881	142 Victoria Rd	30-Nov-22	Site Plan approval (semi-detached)
2022-11-0373	9-Nov-22	318881	144 Victoria Rd	30-Nov-22	Site Plan approval (semi-detached)
2022-11-0375	16-Nov-22	727735	346 Jardine St	7-Dec-22	Home Based business
2022-11-0378	16-Nov-22	1135904	88 St Clair St	7-Dec-22	Site Plan approval (single family dwelling)
2022-11-0383	18-Nov-22	309104	335 Highland Ave	9-Dec-22	Site Plan approval (accessory building)
2022-11-0379	16-Nov-22	71225	475 Granville St	7-Dec-22	Sign Placement

Development Permits are appealable to the Island Regulatory & Appeals Commission (IRAC)

Do not move. Do not cover